

qe-yast - coordination #88069

[epic] Redesign "welcome" and "accept_license" test modules using OOP and libyui-rest-api

2021-01-20 14:49 - oorlov

Status: Closed	Start date: 2021-02-22
Priority: Normal	Due date:
Assignee: oorlov	% Done: 100%
Category:	Estimated time: 0.00 hour
Target version: future	
Description Currently the welcome and accept_license test modules contain logic for several different products and cases (e.g. License Agreement screen, Product Selection screen). That makes the test modules hard to maintain, update in case of changes, or increase coverage. The goal is to split the modules to the separate tests, that will check a single thing (e.g. like it is already done for RAID tests or partitioner warnings). The split tests should use libyui-rest-api as a library to communicate with the pages, and OOP approach, so the task also require to create the respective Page layer classes.	
Subtasks: action # 88939: [timeboxed:16h] Define all the test scenarios in welcome and accept_lic... Closed	

History

#1 - 2021-01-26 08:39 - riafarov

- Tracker changed from action to coordination

- Target version set to future

#2 - 2021-10-20 07:51 - oorlov

- Status changed from New to Closed