

openQA Project - action #13230

Job cloned with clone_job.pl on a job where the assets already got pruned fails because no assets are downloaded

2016-08-17 15:47 - okurz

Status:	Rejected	Start date:	2016-08-17
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:	Feature requests	Estimated time:	0.00 hour
Target version:			
Difficulty:			
Description			
Related issues:			
Related to openQA Project - action #12180: [webui] Prevent tests to be trigge...		New	2016-05-31

History

#1 - 2016-11-10 12:36 - asmorodskyi

From my point of view clone_job should just fail to clone in such case because it is obvious that it will fail so there is no point to clone it

#2 - 2016-11-10 12:52 - coolo

clone_job can't know - unless it's duplicating things from the isotovideo engine.

#3 - 2017-01-17 14:35 - okurz

- Related to action #12180: [webui] Prevent tests to be triggered when required assets are not present (anymore) added

#4 - 2017-01-17 16:57 - okurz

- Category set to Feature requests

#5 - 2017-11-18 08:33 - coolo

- Status changed from New to Rejected

not worth the required investment